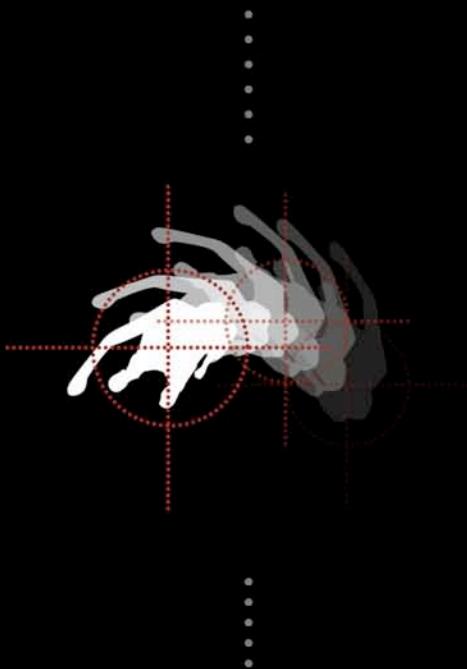


# choreographies

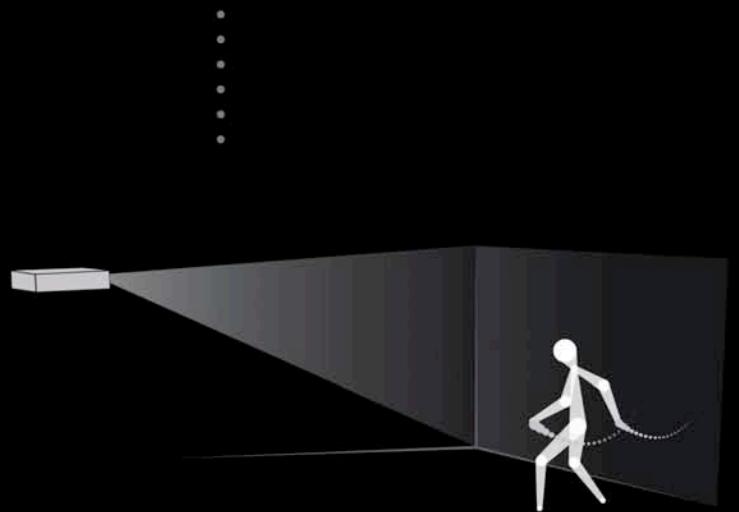
concept



tracked trajectory



graphics



graphic style



form nuances



dynamic abstract forms



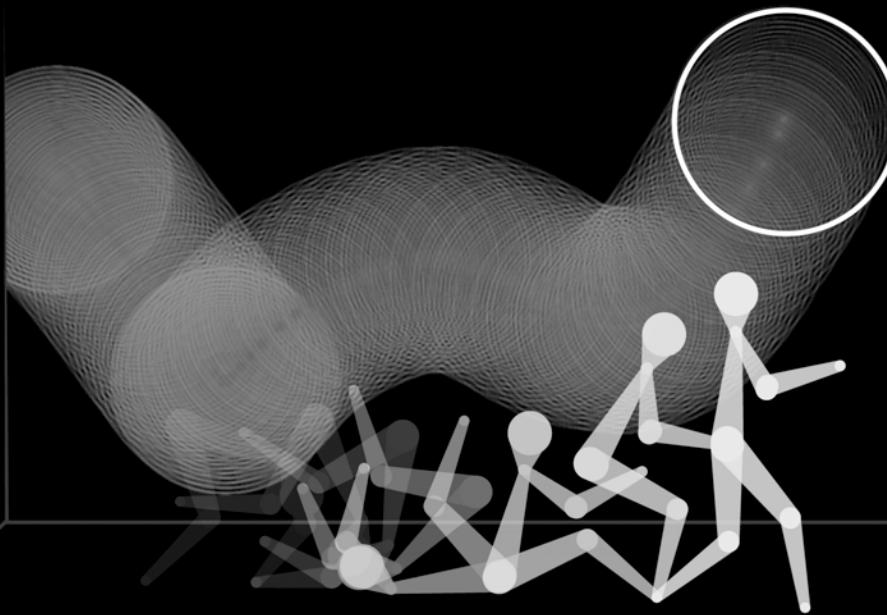


...

graphic style

...

form attributes





graphic style

form attributes

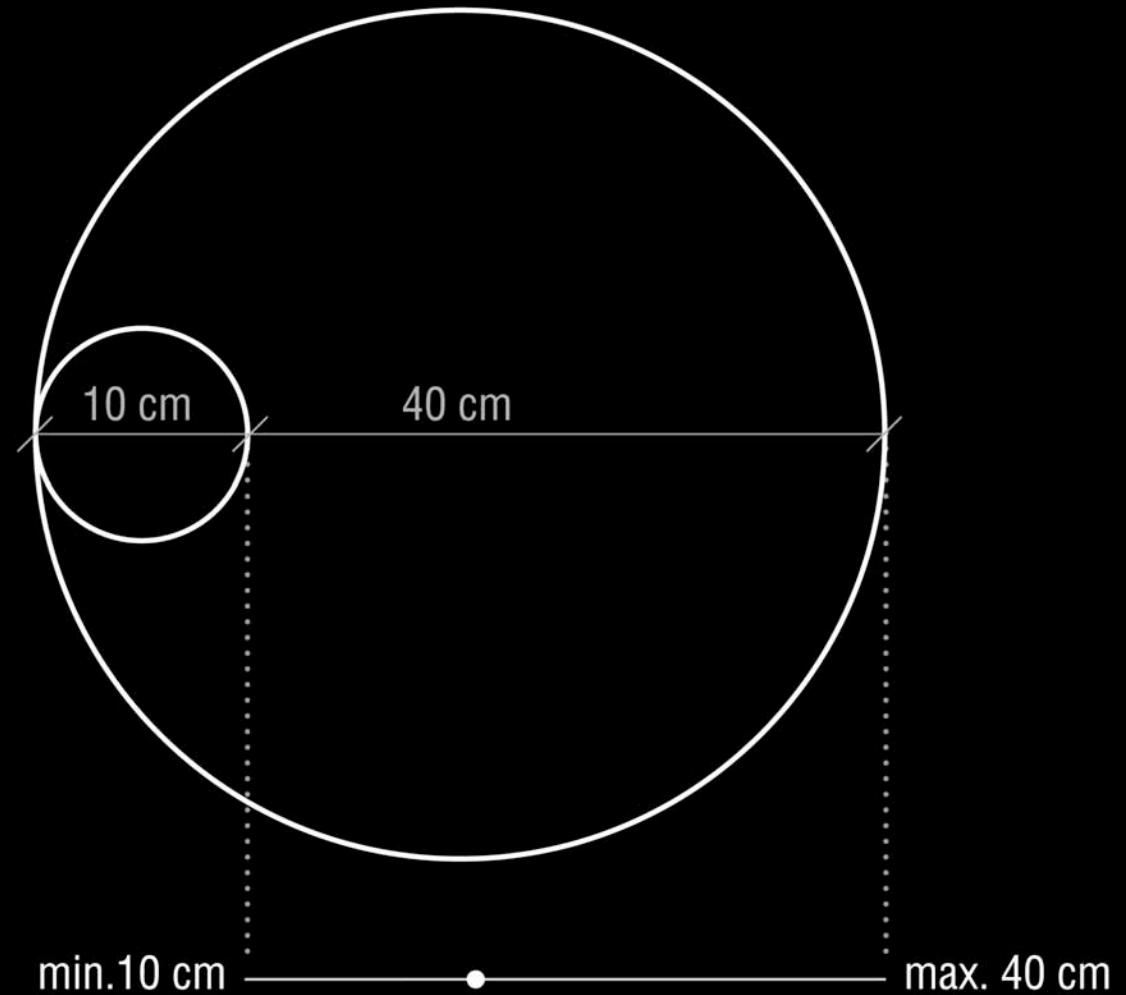
fixed: circle

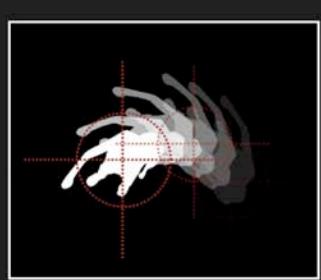
outline

white

variable: size

DIAMETER





⋮  
⋮  
⋮

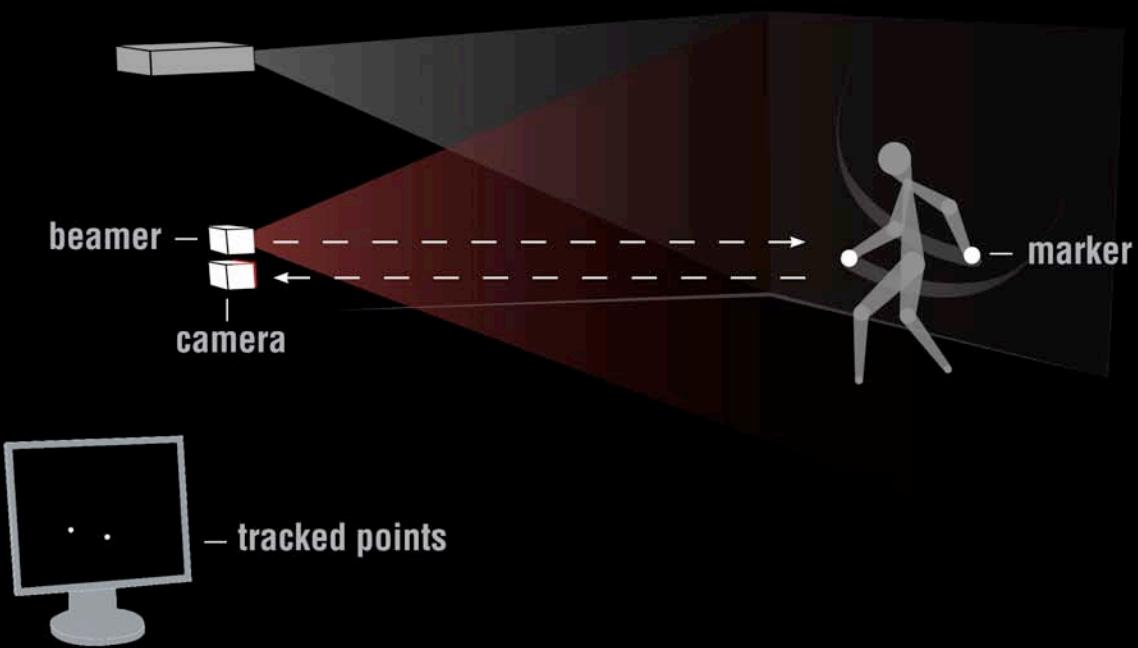
form nuances

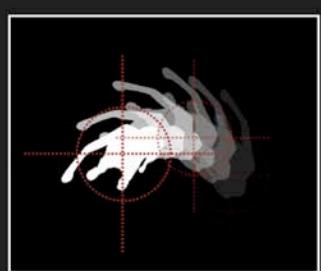
⋮  
⋮  
⋮

motion capture

⋮  
⋮  
⋮

tracked points





form nuances

⋮

motion capture

⋮

tracked points

⋮

curve parametrized



Position X = 293.000000  
Position Y = 74.000000

Speed X = 4.000000  
Speed Y = -2.000000

Direction X = 0.894427  
Direction Y = -0.447214

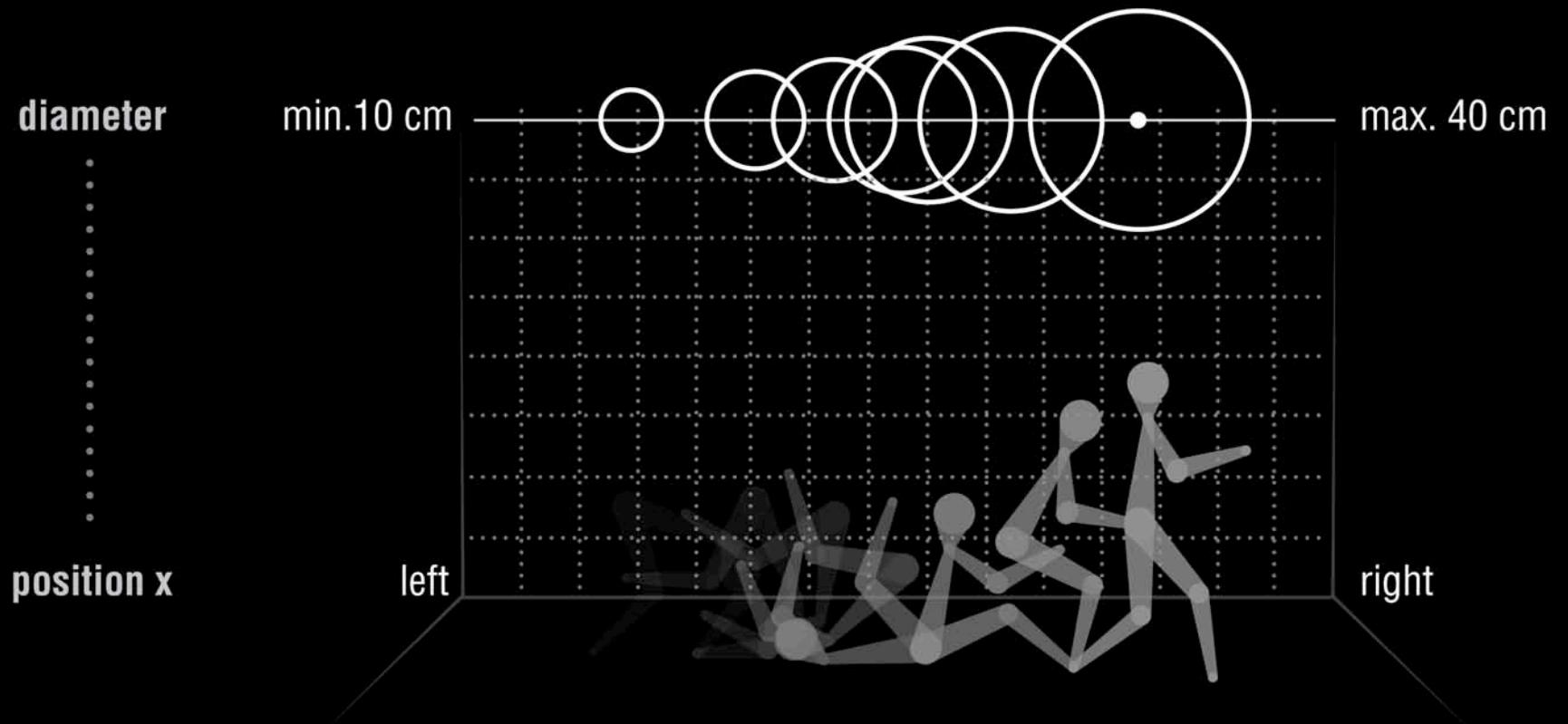
Normal X = 0.447214  
Normal Y = 0.894427

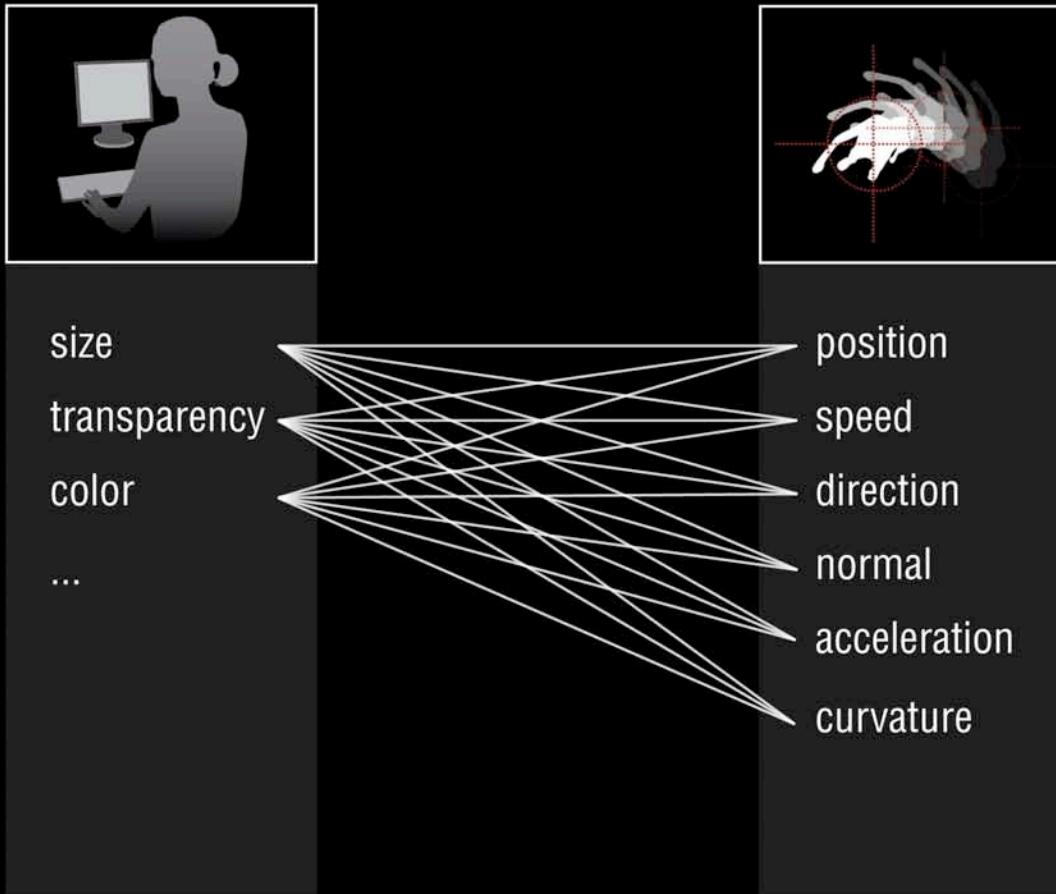
Acceleration X = -3.000000  
Acceleration Y = 1.000000

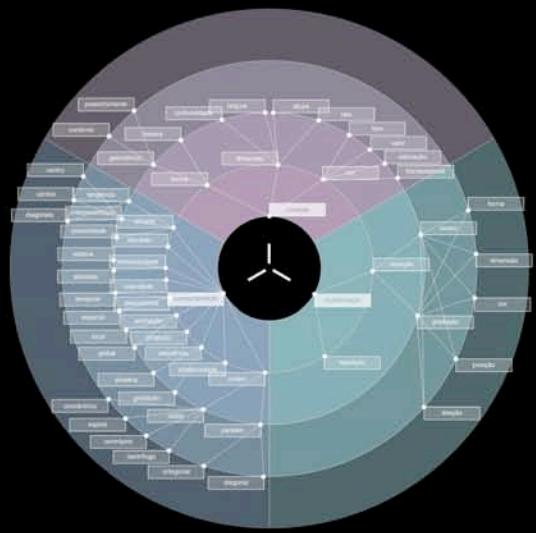
Speed = 4.472136

Acceleration = 3.162278

Curvature = 0.000000







## **motion path parameter**

clock time

## procedural animation objects

## randomness

The diagram consists of two rows of four items each. The top row contains four horizontal arrows pointing right, labeled 'PESO' (bottom), 'ESPAÇO' (middle), 'TEMPO' (top), and 'FLUÊNCIA' (bottom). Below each arrow is a short descriptive word: 'leve' under 'PESO', 'direto' under 'ESPAÇO', 'contínuo' under 'TEMPO', and 'lento' under 'FLUÊNCIA'. The bottom row contains three diagrams of movement trajectories. Each diagram has an arrow below it pointing right, labeled 'trajetória' (bottom) and 'lento' (top). The first diagram shows a single smooth curve. The second diagram shows concentric circles. The third diagram shows a curve with a sharp turn.

